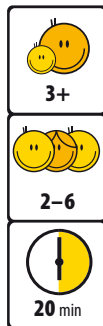


When there are no more cards face-down on the table, and a player hasn't got a card of the required colour, he takes one card from the top of the pile of cards, and misses a turn. When all the cards which were placed face-down on the table are finished, the game continues with the cards that have been picked up.



Example:

**The aim of the game** is to find and put all the cards down on the table, without having any left in the hand. The first player to put down all the cards in his hand wins the game. The player who is left at the end with unused cards loses.



## Where is the SPOOK Hiding?

Long ago, children were told tales of spooks, which were actually quite sweet creatures, and really liked playing hide and seek. It's always hard to tell where one might be, as it might be hiding under the carpet, or behind the curtains, or somewhere else ...

### Contents:

32 cards:

- 8 green cards (4 things and 4 spooks)
- 8 red cards (4 things and 4 spooks)
- 8 yellow cards (4 things and 4 spooks)
- 8 blue cards (4 things and 4 spooks)

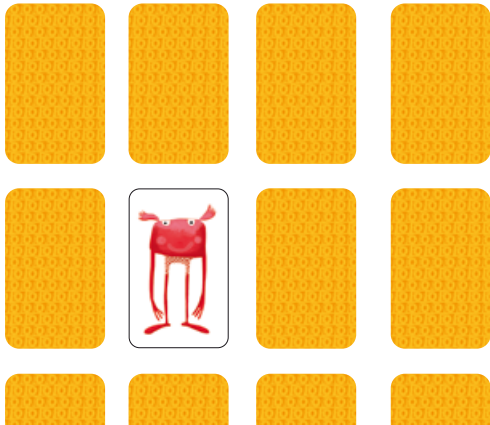
**Before starting the game, the players choose which version of the game to play:**

*a) The players look for the colour of the chosen card (it could be either a spook or a thing).*

*b) The players look for the right hiding place for the spook. If there is a spook on the picture of the card chosen, the players look for something of the same colour for the spook to hide in, and if there is a thing on the picture of the chosen card, they look for a spook of the same colour.*

**The Game**

The oldest player shuffles all 32 cards, placing them face-down on the table. Then he turns one card over, and places it on the table face-up.

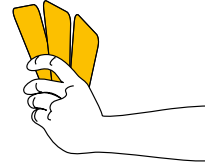


Example:

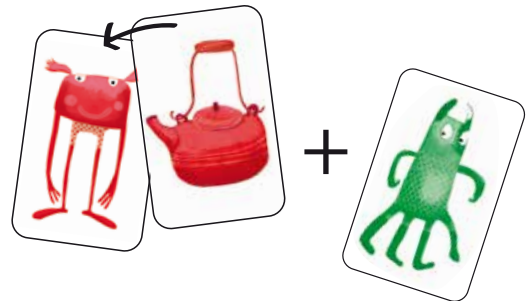
Next it is the move of the player on his left. The game goes round in a clockwise direction.

The next player looks for a card of the same colour as the one that was turned over. He takes a card from the pile of cards placed face-down on the table, and looks at the colour of the picture on it. If the colour of the card does not correspond with the colour of the card on the table, he keeps the card in his hand and takes another from the cards placed face-down on the table, until he picks up a good one. The player keeps the cards that did not match, for he will be able to use them later when it is his turn to take another move.

The players do not show the cards they have to the other players.



If the colour of the card picked matches the colour of the card already down on the table, the player places it on top of the card on the table. The next player looks for another card to place on top of that one. If a player has no cards in his hand, he chooses one from the cards that are placed face-down on the table, and puts it face-up on top of the card on the table.



Example: