

# Multi City



For 2-4 players from 5 years of age  
Playing time: 20 min.

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## THE SET INCLUDES:

36 pavement tiles

24 card holders



24 playing cards:

6 tree cards  
(green)



6 car cards  
(yellow)

6 resident cards  
(blue)



6 house cards  
(orange)

## THE AIM OF THE GAME:

The aim of the game is to be the first to place all six playing cards with depicted items.

## BEFORE STARTING THE FIRST GAME:

Place all 24 playing cards into the card holders.

## GAME SETUP:

The pavement tile cards are shuffled and placed on the table in a stack facing down. The top card is flipped over and placed in the center of the table to start the game.

Each player chooses a color and is dealt all 6 playing cards of that color.



Example:

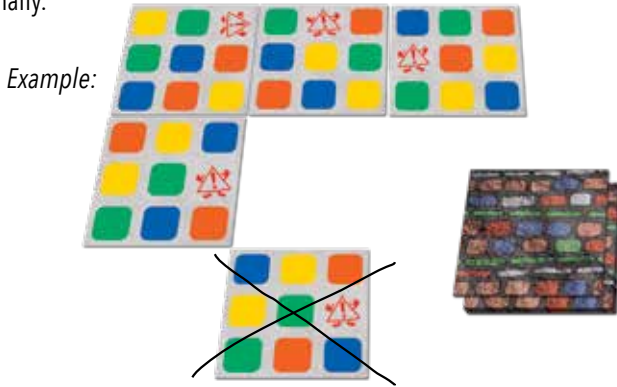


## HOW TO PLAY:

The player who last saw a cat in the city starts the game.  
After that the players take turns clockwise.

## THE ACTIVE PLAYER MAY TAKE ONE OF THESE ACTIONS:

**1)** Take one card from the stack of pavement tiles and place it next to the previously placed pavement tile card. The pavement tiles make up the game board. Each pavement tile card must be placed so that at least one edge of the card borders with a previously placed card. The cards cannot be placed diagonally.



**OR**

**2)** Place a playing card on top of a pavement tile.

**Please note:** The first and last item depicted on the playing card must be placed on a pavement tile of the same color.

*Example: The first and the last orange house must be placed on orange pavement tiles. The playing cards can only be placed either horizontally or vertically.*



**PLEASE NOTE:** Please be attentive when placing the playing cards: they cannot be placed on the tiles marked with a warning triangle sign informing about a construction site.

## WINNER OF THE GAME:

The game ends when:

**1.** At least one of the players successfully places all his/her playing cards on the game board. The player to do so the first wins the game.

**or 2.** When the last pavement tile card is placed on the table, each player may place one last playing card on the board.

Then all players count how many items they have left on the playing cards they have not placed on the game board. The player who has the smallest number of cars, residents, houses or trees wins the game.

If several players have the same number of depicted items, the player who has placed the most playing cards on the board wins the game.

## EASIER GAME VERSION

Players can also place their playing cards on the construction site tiles marked with a warning triangle sign.