



Puki



For 1–4 players,
from 3 years of age.
Playing time: about 20 min.

The set includes: 36 cards, rules of the game.

**What do the two friends, the kitten and the puppy, have?
Do they both like what they have just as much?
Arrange the cards in rows of four, so that each row
includes a kitten, a puppy and something that the two
have in common.**

The game helps children to develop their perceptiveness,
and teaches them to pay attention to the environment and
what they see around them.



Duki

Game setup

For 1 or 2 players:

All 36 cards are placed on the table in a random order, right side up.

For 3 or 4 players:

The cards are shuffled and each player is dealt the same number of cards.

How to play

The youngest player starts by choosing a card with either a kitten or a puppy, and putting it on the table to begin a row of four cards. The next player (taking turns clockwise) puts down his or her card. Any player who does not have a suitable card misses a turn (when 3 or 4 players play the game). When all four cards have been arranged in a row, the player who placed the last card has to say what he or she would do with the objects on the cards. These four cards are then turned over and put aside. The next player continues the game by placing a new card, with either a kitten or a puppy, on the table.

Example



The goal of the game is to put down all the cards in your hand as quickly as possible.

Winning the game

The game ends when all the cards have been arranged in rows of four. The first player to put down all their cards wins the game.